

## Art at Shotley Bridge Primary School



At Shotley Bridge Primary School we are...

Independent

Courageous

Kind

Inclusive

Honest

Conscientious

	Autumn	Spring	Summer
Reception	Marvellous Me / Celebrating Diversity Mark making, painting, drawing, colours, repeating patterns, texture	Polar Regions / People Who Help Us Line, symmetry, pattern, observational drawing, painting, collage	The Farm / Our Wonderful World Printing, collage, rubbings, colour mixing
Year 1	Art and Design Skills Design, drawing, painting, printing	Formal Elements of Art Shape, line, colour	Landscapes using different media Landscapes, texture, shades, painting, collage
Year 2	Formal Elements of Art Repeating patterns, rubbings, frottage, 3D pencil and colour drawings	Sculpture and Mixed Media Superhero figures using wire, drawing expressions, Multimedia superheros	Art and Design Skills Clay, weaving, drawing, shading, painting
Year 3	Prehistoric Art – Cave paintings  Exploring prehistoric art, Charcoal, making paint, painting on a cave wall	Formal Elements of Art Seeing simple shapes, geometry, working with wire, rules of shading	Craft / Art and Design Skills  Mood board, Tie-dying materials, weaving  different materials
Year 4	Art and Design Skills Artists: Curators, Craft soap sculptures, design, optical illusions, still life	Formal Elements of Art  Texture, pattern, printing, reflection and  symmetry	Every picture tells a story  Artists study - looking at meaning, interpret,  analyse, develop skills
Year 5	Formal Elements of Art  House drawing, monoprint, artists,  architecture	Every picture tells a story  Artists, Emojis, shape	Art and Design Skills Inventors, drawing texture, drawing a portrait
Year 6	Photography Photomontage, truisms, macro photography, self portraits	<b>Make My Voice Heard</b> Graffiti Artists' Tag, Artists, Clay	Still Life Composition, negative medium, colour

Key		
	Art and Design Skills - drawing, painting, craft, design, materials and techniques.	
	Formal Elements of Art - colour, form, line, pattern, shape, texture and tone.	
	Additional Unit	